

Lecture 4 and 5: Modern reinforcement learning—LSTD and policy gradients

Reinforcement Learning and Decision Making MLSALT7, Lent 2016

Matthew W. Hoffman, Zoubin Ghahramani, Carl Edward Rasmussen

Department of Engineering
University of Cambridge

<http://mlg.eng.cam.ac.uk/teaching/mlsalt7/>

The value function (again!)

Once again, the value function V can be defined as the unique fixed point of the Bellman operator, $V^\pi = \mathcal{T}^\pi V^\pi$

$$(\mathcal{T}^\pi V)(x) = r(x) + \gamma \int_{\mathcal{X}} P(x'|x, \pi(x)) V(x') dx'$$

or more concisely, as

$$\mathcal{T}^\pi V = r + \gamma P^\pi V.$$

Linear function approximation for the value function

Instead of computing V^π for every state (which may not even be possible!) we will approximate this with a weighted combination of features $\phi : \mathcal{X} \rightarrow \mathbb{R}^k$, i.e.

$$V^\pi(\mathbf{x}) \approx \phi(\mathbf{x})^\top \theta$$

Let's return to the definition of the value function, by way of the Bellman operator, and apply it to the approximator:

$$\mathcal{T}^\pi[\phi(\mathbf{x})^\top \theta] = r(\mathbf{x}) + \gamma \mathbf{P}^\pi[\phi(\mathbf{x})^\top \theta]$$

What's wrong with applying the Bellman operator to this approximation?

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What's wrong with applying the Bellman operator to this approximation?

More concretely: does there exist a θ^* such that $\mathcal{T}^\pi[\phi(\mathbf{x})^\top \theta] = \phi(\mathbf{x})^\top \theta^*$?

Linear function approximation in general

Let's go back to what it means to approximate some function. We want to find the best approximation under some norm,

$$f(x) \approx \phi(x)^\top \theta^* \text{ where } \theta^* = \arg \min_{\theta} \|\phi(x)^\top \theta - f(x)\|$$

Linear function approximation

However $\mathcal{J}^\pi \Phi w$ may not necessarily lie in the span of Φ . Instead, we will introduce a projection operator Π such that

$$\Pi v = \Phi \arg \min_{u \in \mathbb{R}^k} \|\Phi u - v\|^2.$$

Linear function approximation

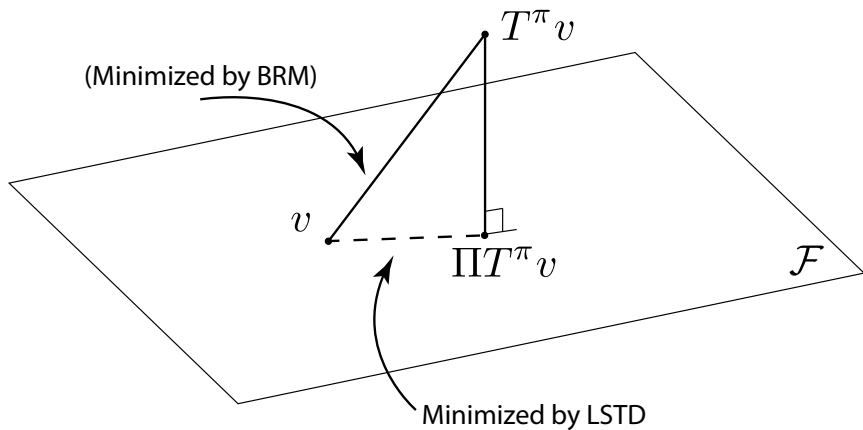
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We can then define the following fixed point:

$$\Phi w = \Pi \mathcal{T}^\pi \Phi w.$$

A bit of geometry



Existence and uniqueness of the solution

First, the Bellman operator is a γ -contraction, i.e. for any \mathbf{y}, \mathbf{z}

$$\|\mathcal{T}^\pi \mathbf{y} - \mathcal{T}^\pi \mathbf{z}\| \leq \gamma \|\mathbf{y} - \mathbf{z}\|$$

and the projection operator is non-expansive, i.e. for any \mathbf{y}

$$\|\Pi \mathbf{y}\| \leq \|\mathbf{y}\|.$$

Combining these two means that $\Pi \mathcal{T}^\pi$ is a γ -contraction, and due to the Banach fixed-point theorem there exists a unique fixed point $\hat{\mathbf{v}} = \Pi \mathcal{T}^\pi \hat{\mathbf{v}}$.

Note! This does not mean that there is a unique solution $\Phi \mathbf{w} = \hat{\mathbf{v}}$.

Finding the fixed point

We can write the fixed point as the following:

$$\begin{aligned} \mathbf{w} &= \arg \min_{\mathbf{u} \in \mathbb{R}^k} \|\Phi \mathbf{u} - (\mathbf{r} + \gamma \mathbf{P}^\pi \Phi \mathbf{w})\|^2 \\ &= (\Phi^\top \Phi)^{-1} \Phi^\top (\mathbf{r} + \gamma \mathbf{P}^\pi \Phi \mathbf{w}) \\ &\quad \vdots \\ &= \underbrace{(\Phi^\top (\Phi - \gamma \mathbf{P}^\pi \Phi))^{-1}}_{\mathbf{A}^{-1}} \underbrace{\Phi^\top \mathbf{r}}_{\mathbf{b}} \end{aligned}$$

A “model-free” approach

The previous approach required forming the entire feature matrix Φ and also required the transition model P^π .

Instead we will assume samples (x_i, a_i, x'_i) generated on-policy and form

$$\hat{\Phi} = \begin{bmatrix} \phi(x_1)^\top \\ \vdots \\ \phi(x_m)^\top \end{bmatrix}, \quad \hat{\Phi}' = \begin{bmatrix} \phi(x'_1)^\top \\ \vdots \\ \phi(x'_m)^\top \end{bmatrix}, \quad \hat{r} = \begin{bmatrix} r(x_1) \\ \vdots \\ r(x_m) \end{bmatrix}.$$

Solving for the fixed point is then given by

$$w = (\hat{\Phi}^\top (\hat{\Phi} - \gamma \hat{\Phi}'))^{-1} \hat{\Phi}^\top \hat{r}$$

Moving on to policy improvement

The previous method is model-free for policy evaluation, but in order to improve the policy (moving from LSTD to LSPI) we would need a model.

Instead, learn the Q-function,

$$Q^\pi(x, \mathbf{a}) = \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r(x_t) \mid x_0 = x, \mathbf{a}_0 = \mathbf{a}, \pi \right]$$
$$\pi^{\text{new}}(x) = \arg \max_{\mathbf{a}} Q^\pi(x, \mathbf{a})$$

Learning the Q-function

Define the Bellman operator as

$$T^\pi Q = r + \gamma P H^\pi Q$$

where H^π is called Π^π in (Lagoudakis and Parr), and $P H^\pi$ basically describes the probability of transitioning from $(\mathbf{x}, \mathbf{a}) \rightarrow (\mathbf{x}', \mathbf{a}')$.

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Now, when we move to the empirical version we have samples $(\mathbf{x}, \mathbf{a}, \mathbf{x}')$ not necessarily drawn on-policy. We construct

$$\hat{\Phi} = \begin{bmatrix} \phi(\mathbf{x}_1, \mathbf{a}_1)^\top \\ \vdots \\ \phi(\mathbf{x}_m, \mathbf{a}_m)^\top \end{bmatrix}, \quad \hat{\Phi}' = \begin{bmatrix} \phi(\mathbf{x}'_1, \pi(\mathbf{x}'_1))^\top \\ \vdots \\ \phi(\mathbf{x}'_m, \pi(\mathbf{x}'_m))^\top \end{bmatrix}, \quad \hat{\mathbf{r}} = \begin{bmatrix} r(\mathbf{x}_1) \\ \vdots \\ r(\mathbf{x}_m) \end{bmatrix}.$$

The solution for \mathbf{w} is the same as before.

Parameterized policies

Rather than indirectly parameterizing a policy via its value function we can directly parameterize the policy

$$\pi_{\theta}(\mathbf{a}|\mathbf{x})$$

with parameters θ . Note that now we'll go back to assuming a stochastic policy (we'll see why shortly) and return to the value of a full trajectory,

$$J(\theta) = \mathbb{E}_{\theta} \left[\sum_{t=0}^k \gamma^t r(X_t) \right]$$

Example policies

For a discrete space we can define policies of the form:

$$\pi_{\theta}(a|x) = \frac{\exp(\theta_{ax})}{\sum_{a'} \exp(\theta_{a'x})}$$

Or a common policy for continuous spaces is:

$$\pi_{\theta}(a|x) = Kx + m \quad \text{for } \theta = (K, m)$$

A little notation

Let's let $\tau = (x_0, \dots, x_k, a_0, \dots, a_k)$ denote a single trajectory. How can we write the probability of τ ?

$$p_{\theta}(\tau) = p(x_0)\pi_{\theta}(a_0|x_0) \prod_{n=1}^k p(x_n|x_{n-1}, a_{n-1})\pi_{\theta}(a_n|x_n)$$

We can also write the reward for a trajectory as

$$R(\tau) = \sum_{t=0}^k \gamma^t r(x_t)$$

for which our objective becomes

$$J(\theta) = \mathbb{E}_{\theta}[R(\tau)]$$

The policy gradient

Now we can expand our gradient as follows:

$$\begin{aligned}\nabla J(\theta) &= \nabla \int \mathbf{R}(\tau) p_{\theta}(\tau) d\tau \\ &= \int \mathbf{R}(\tau) \nabla p_{\theta}(\tau) d\tau \\ &= \int \mathbf{R}(\tau) p_{\theta}(\tau) \nabla \log p_{\theta}(\tau) d\tau && \text{because } \nabla \log f = \nabla f / f \\ &= \int \mathbf{R}(\tau) p_{\theta}(\tau) \left[\sum_{n=0}^k \nabla \log \pi_{\theta}(\mathbf{a}_n | \mathbf{x}_n) \right]\end{aligned}$$

What does this mean?

- We need only sample trajectories
- We need to know the policy and its gradient, but that's fine because we decide on that

Exploiting independence

- MC approx. to the gradient can be quite noisy
- Looking more closely we can see that the gradient consists of summing over terms

$$\nabla \log \pi_{\theta}(A_n | X_n) r(X_t)$$

- for $t < n$ rewards at time t cannot be affected by actions that **come after it**
- we end up with expectations

$$\mathbb{E}_{\theta}[\nabla \log \pi_{\theta}(A_n | X_n)] \mathbb{E}_{\theta}[r(X_t)] = 0$$



Expectation of the score is zero

Exploiting independence cont'd

$$R(\tau) \left[\sum_{n=0}^k \nabla \log \pi_{\theta}(A_n | X_n) \right]$$
$$= \sum_{n=0}^k \nabla \log \pi_{\theta}(A_n | X_n) \sum_{t=0}^k \gamma^t r(X_t)$$

Expand the term
inside the
expectation...

Under expectation we can eliminate rewards for $t < n$

$$= \sum_{n=0}^k \nabla \log \pi_{\theta}(A_n | X_n) \underbrace{\sum_{t=n}^k \gamma^t r(X_t)}_{\text{Call this } R_n(\tau)}$$

**Including those
terms would
only add noise!**

- Let $R_n(\cdot)$ be the sum of rewards **after** step n
- We can now write

$$\nabla J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{n=0}^k R_n(\tau^{(i)}) \nabla \log \pi_{\theta}(a_n^{(i)} | x_n^{(i)})$$

for N sample trajectories $\tau^{(i)}$

- Following this gradient coincides with
 - REINFORCE [Williams, 1992]
 - GPOMDP [Baxter and Bartlett, 2001]

The policy gradient

- For the same reason that we eliminated rewards with $t < n$, we can write the reward as

$$R_n(\tau^{(i)}) = \sum_{t=n}^k r(x_t^{(i)}) - b_t$$

Variance of gradient depends on magnitude of rewards.

for **baseline** quantities independent of the n th action

- can depend on previous rewards! (say the average)
- this baseline can then be selected to reduce variance
- see [Greensmith et al., 2001], [Riedmiller, et al, 2008]